



Annandale State School Curriculum Newsletter Term 3

Year Four



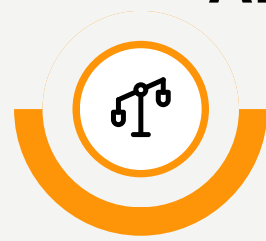
English

Students are exploring how persuasive texts use evidence, opinions and language features to influence an audience. They are developing their speaking and listening skills by creating and presenting persuasive arguments using clear reasons, facts and persuasive language

- **Family Debate:** Take sides on a fun topic such as "Should pets sleep inside?" and share reasons.
- **Ad Detective:** Find persuasive techniques in TV or online advertisements.
- **Convince Me:** Try persuading a family member to play your favourite game or visit your favourite place.
- **Opinion Jar:** Pull out a topic and explain your opinion using reasons and evidence.

Ask questions such as:

- What makes an argument persuasive?
- How can facts support an opinion?
- What persuasive language have you used?
- How can you convince an audience to agree with you?



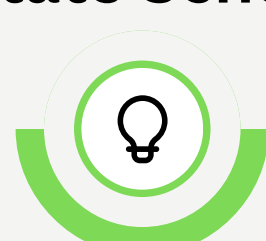
Mathematics

Students are developing their understanding of fractions, decimals and place value, and applying these skills to solve real-world mathematical problems. They are also measuring length, mass, capacity and area, exploring angles, and investigating shapes and objects in the environment.

- **Shopping Challenge:** Estimate the total cost of groceries before reaching the checkout.
- **Fraction Chef:** Find and use fractions while cooking or baking together.
- **Angle Hunt:** Search the house for acute, right and obtuse angles.
- **Measure It!** Estimate and then measure objects around the home to see how close you were.

Ask questions such as:

- Where can you find fractions or decimals in everyday life?
- What maths strategy are you most confident using?
- Can you find an interesting angle or shape around the house?
- How do you know your answer is correct?



Science

Students are investigating the properties of natural and manufactured materials and exploring why different materials are used for specific purposes. They will conduct fair tests, analyse results and consider how material choices can help create more sustainable solutions.

- **Material Tester:** Find the most waterproof material using household items.
- **Build It Better:** Design packaging to protect a fragile object using recycled materials.
- **Mystery Material:** Choose an object and investigate why it was made from that material.
- **Eco Challenge:** Find items around the home that could be reused instead of thrown away.

Ask questions such as:

- Why is this material used for that object?
- What properties does this material have?
- How did you make your test fair?
- How can we make more sustainable material choices?



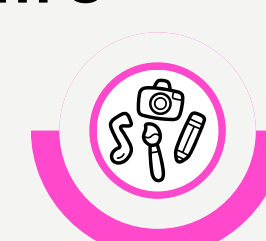
HASS

In Semester 2, students are exploring places in different countries and investigating the connections between people, animals and environments. They are learning how people use and care for natural resources, examining sustainable practices, and proposing ways to protect environments for future generations.

- **Sustainability Challenge:** Find 5 ways your family can reduce waste at home.
- **Eco Detectives:** Go on a walk and spot examples of people caring for the environment.
- **Water Saver Challenge:** Create a family goal to save water for a week.
- **Future Protector:** Design a poster or invention that helps protect animals, habitats or natural resources.

Ask questions such as:

- What does it mean to use resources sustainably?
- Why is it important to protect natural places?
- What sustainable practices have you learned about?
- How can you help care for the environment every day?



Arts

In Semester 2, Students are exploring how advertisements and persuasive media use images, sound, story structure and ideas to influence an audience.

They will work collaboratively to create a television-style advertisement that encourages people to protect an imaginary place.

- **Ad Detective:** Watch an advertisement and identify how it persuades people.
- **Create a Commercial:** Make a 30-second advertisement for a toy, snack or family pet.
- **Protect Our Place:** Design an advertisement encouraging people to care for a special place.
- **Soundtrack Challenge:** Add different music to a video and discuss how it changes the message.

Ask questions such as:

- How does your advertisement persuade people?
- Why did you choose those images or sounds?
- What message do you want people to remember?



Health & Physical Education

In Semester 2, students are learning how health information and messages can influence the choices they make to support their health and wellbeing.

They are also refining movement skills, applying game strategies, and demonstrating teamwork, fair play and inclusion in a variety of physical activities.

- **Healthy Detective:** Compare two food products and decide which is the healthier choice.
- **Target Challenge:** Set up buckets or markers and practise aiming and throwing.
- **Strategy Switch:** Play a game and change a rule halfway through. Discuss how your strategy changed.

Ask questions such as:

- How can health information help us make good choices?
- How can you improve your movement skills?
- Why is it important to be active every day?